

LYCEUM OF THE PHILIPPINES UNIVERSITY  
Intramuros, Manila

Bachelor of Science in Esports - Esports Management  
Effective, SY 2022-2023

FIRST YEAR  
FIRST SEMESTER

<i>Course Code</i>	<i>Descriptive Title</i>	<i>Lec</i>	<i>Lab</i>	<i>Units</i>	<i>Pre-requisites</i>
EGTL11C	Esports Game Technology	3	0	3	
ESPN11C	Introduction to Esports	3	0	3	
ITML11C	Intorduction to Media	3	0	3	
LIFE01N	My LPU LIFE	3	0	(3)	
LITC11C	Living in the IT Era	3	0	3	
MSPN11C	Mathematics in Sports	3	0	3	
PHFN01A	Physical Activities Towards Health and Fitness 1	2	0	2	
SMPN11C	Social Media and Professional Ethics	3	0	3	
		<b>23</b>	<b>0</b>	<b>20/3</b>	

SECOND SEMESTER

<i>Course Code</i>	<i>Descriptive Title</i>	<i>Lec</i>	<i>Lab</i>	<i>Units</i>	<i>Pre-requisites</i>
ESEN12C	Esports Ecosystems	3	0	3	ESPN11C
IADL12C	Introduction to Advertising	3	0	3	
IGDL12C	Introduction to Game Design and Development	2	3	3	
JPLN01A	The Life of Dr. Jose P. Laurel: Nationalist and Nation-BUILDER	3	0	3	
PHFN02A	Physical Activities Towards Health and Fitness 2	2	0	2	
PSTN12C	Probability and Statistics	3	0	3	
SPGL12C	Single Player Gaming	2	3	3	
SSPN12C	Sports Science: Physicality of Gaming	3	0	3	
		<b>21</b>	<b>6</b>	<b>23/0</b>	

SECOND YEAR  
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EDP121C	Esports Digital Production 1	2	3	3	
ESBN21C	Esports Broadcasting	3	0	3	
MPGL21C	Multiplayer Gaming	3	0	3	SPGL12C
NSTP01N	National Service Training Program 1 (CWTS)	3	0	(3)	
PH1L21C	Physics 1 (Calculus-based Physics)	3	3	4	
PHFN03A	Physical Activities Towards Health and Fitness 3	2	0	2	
PMCL21C	Player Management and Coaching Teams	3	0	3	ESPN11C
PSYN21C	Sports Psychology	3	0	3	
TNRN01A	The Life and Works of Rizal	3	0	3	
		<b>25</b>	<b>6</b>	<b>24/3</b>	

SECOND SEMESTER

<i>Course Code</i>	<i>Descriptive Title</i>	<i>Lec</i>	<i>Lab</i>	<i>Units</i>	<i>Pre-requisites</i>
AGPN22C	Applied Game Physics	3	0	3	PH1L21C
EDP222C	Esports Digital Production 2	2	3	3	EDP121C
ENSN22C	Environmental Science	3	0	3	
EPSL22C	Event Planning and Strategy	3	0	3	
ESAN22C	Esports Market Analytics and Global Trends	3	0	3	
IGPL22C	Immersive Game Play	2	3	3	IGDL12C
NSTP02N	National Service Training Program 2 (CWTS)	3	0	(3)	
PHFN04A	Physical Activities Towards Health and Fitness 4	2	0	2	
STSN01A	Science, Technology and Society	3	0	3	
		<b>24</b>	<b>6</b>	<b>23/3</b>	

THIRD YEAR  
FIRST SEMESTER

<i>Course Code</i>	<i>Descriptive Title</i>	<i>Lec</i>	<i>Lab</i>	<i>Units</i>	<i>Pre-requisites</i>
ACFL31C	Accounting and Finance	2	3	3	

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ARTN01A	Art Appreciation	3	0	3	
CIEN31C	Contemporary Issues in Esports	3	0	3	
EBMN31C	Esports Business Model	3	0	3	ESEN12C
ETHN01A	Ethics	3	0	3	
IPRN31C	Introduction to Public Relations	3	0	3	
TECN31C	Technopreneurship	3	0	3	
UTSN01A	Understanding the Self	3	0	3	
		<b>23</b>	<b>3</b>	<b>24/0</b>	

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BTMN32C	Building and Team Management	3	0	3	PMCL21C
EEL132C	Professional Elective 1	2	3	3	
ELEP32C	Esports Live Event Production and Experience	6	0	3	
IMON32C	Introduction to Management and Organizational Behavior	3	0	3	
MKTN32C	Marketing I - Creating, Marketing, Branding, and Sales	3	0	3	
MMWN01A	Mathematics in the Modern World	3	0	3	
RPHN01A	Readings in Philippine History	3	0	3	
		<b>23</b>	<b>3</b>	<b>21/0</b>	

<i>Course Code</i>	<i>Descriptive Title</i>	<i>Lec</i>	<i>Lab</i>	<i>Units</i>	<i>Pre-requisites</i>
ECP141C	Esports Capstone Project 1	3	0	3	
EEL241C	Professional Elective 2	2	3	3	
EMAN41C	Esports Marketing and Advertising	3	0	3	
EOJT41C	Career Internship (OJT)	9	0	9	
		<b>17</b>	<b>3</b>	<b>18/0</b>	

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ECP242C	Esports Capstone Project 2	3	0	3	ECP141C
EEL342C	Professional Elective 3	2	3	3	
PCCN01A	Purposive Communication	3	0	3	
TCWN01A	The Contemporary World	3	0	3	
		<b>11</b>	<b>3</b>	<b>12/0</b>	

**Overall Units:** 167 30 165/9